

Meet Mobile Information



Meet Mobile is the primary app used by the competitive swimming community to track real-time results, heat sheets, and team scores. It functions as a mobile extension of **HY-TEK Meet Manager**, the software most swim timers use to run a meet.

Key Features for Different Users

Meet Mobile serves everyone on the pool deck, but the experience varies depending on your role:

- **For Parents & Fans:** You can search for meets worldwide, “favorite” specific swimmers to find their races quickly and see unofficial results (including splits) moments after a heat finishes.
- **For Swimmers:** It provides access to **Psych Sheets** (rankings before the meet) and **Heat Sheets** (lane assignments), helping them stay on top of when and where they need to be.
- **For Coaches:** It provides estimated timelines and real-time team scoring, which are essential for strategic decision-making during a session.
- **For Meet Hosts:** It’s a tool to reduce paper waste by providing digital programs. Hosts can even generate revenue by charging a small fee for digital heat sheet access.

Cost and Subscriptions

While the app is free to download, most of the “live” data requires a subscription. As of early 2026, the pricing is generally:

- **Monthly:** \$6.49
- **Annual:** \$19.99
- **Heat Sheets:** Some meets may charge an additional one-time fee (often around \$1.99-\$5.00) to view specific lane assignments, depending on the host’s settings.

How the Data Gets There

The app doesn’t generate data on its own; it reflects what the meet host uploads.

1. **Seeding:** Once a meet is seeded in Meet Manager, the host “publishes” the program to Meet Mobile.

2. **Live Timing:** If the pool has an electronic timing system (like Colorado or Daktronics) and an internet connection, the times flow from the touchpads → Meet Manager → Meet Mobile automatically.
3. **Unofficial Status:** Always remember that times on Meet Mobile are **unofficial**. Results are official only when the meet referee signs off on the paper logs.